

Virtual quandle for links in lens spaces

(Based on joint work with A. Cattabriga, 2019)

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Let S be an arbitrary set. The map f from the set of all links to the set S is called S -valued knot invariant if for any two equivalent links L_1, L_2 the values $f(L_1), f(L_2)$ are the same.

Group of a link

$f : L \rightarrow \pi_1(S^3 \setminus L) = G(L)$ is a link invariant.

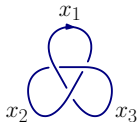
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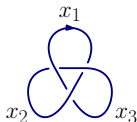
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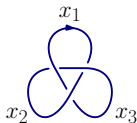
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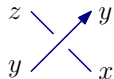
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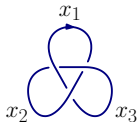
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$$G(L) = \langle x_1, x_2, x_3 \mid x_3^{-1}x_1x_3 = x_2, x_1^{-1}x_2x_1 = x_3, x_2^{-1}x_3x_2 = x_1 \rangle.$$

Quandle of a link

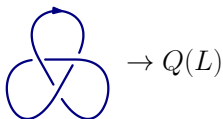
Quandle Q is an algebraic system $(Q, *)$ such that

- 1 $x * x = x$ for all $x \in Q$.
- 2 The map $S_x : y \mapsto y * x$ is a bijection of Q .
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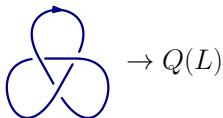
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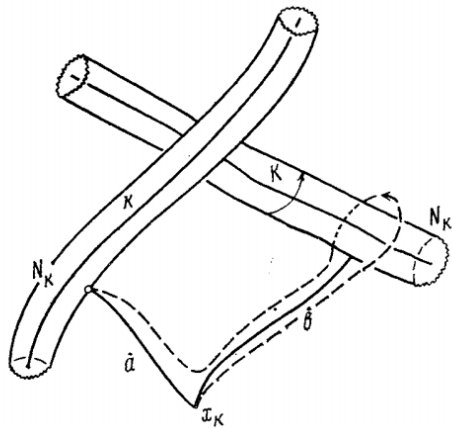
The quandle $Q(L)$ can be found in the following way



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Geometric definition of a quandle



Quandle is an almost complete invariant

Theorem

Let L_1, L_2 be two links in S^3 . Then $Q(L_1)$ and $Q(L_2)$ are isomorphic if and only if L_1, L_2 are weakly equivalent.



D. Joyce, A classifying invariant of knots, the knot quandle

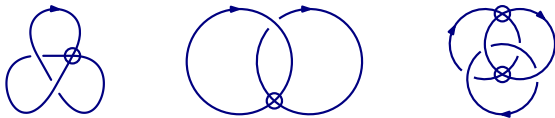
J. Pure Appl. Algebra, V. 23, N. 1, 1982, 37–65.



S. Matveev, Distributive groupoids in knot theory

Mat. Sb. (N.S.), V. 119(161), N. 1(9), 1982, 78–88.

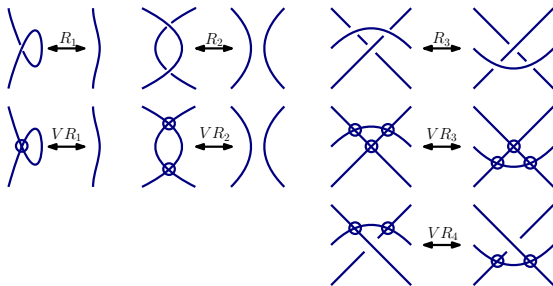
Virtual links



L. Kauffman, Virtual knot theory
European J. Combin., V. 20, N. 7, 1999, 663–690.

Equivalent virtual links

Two virtual knot diagrams are called equivalent if one of these diagrams can be transformed to another one by a finite sequence of moves depicted below.



Virtual links

Goussarov-Polyak-Viro, 2000: Let L_1, L_2 be two virtual link diagrams which have only classical crossings. If these link diagrams are equivalent as virtual diagrams, then they are equivalent as classical knot diagrams.

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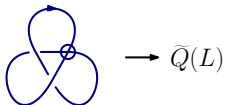
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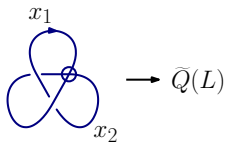
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Quandle of a virtual link (L. Kauffman)

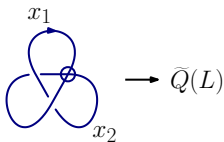


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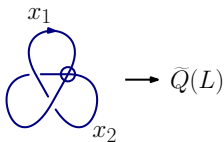
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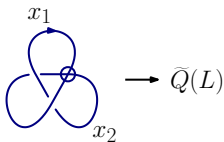
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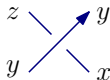
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$$\tilde{Q}(L) = \langle x_1, x_2 \mid x_2 * x_1 = x_1, x_1 * x_1 = x_2 \rangle = \{x_1\}.$$

Virtual quandle of a knot (V. Manturov)

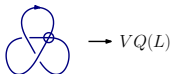
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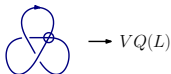
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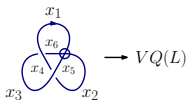


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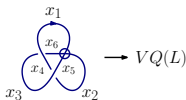
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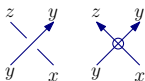
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Relations: $y = t$, $x * y = z$ near classical crossings,
 $t = f(y)$, $z = f^{-1}(x)$ near virtual crossings.

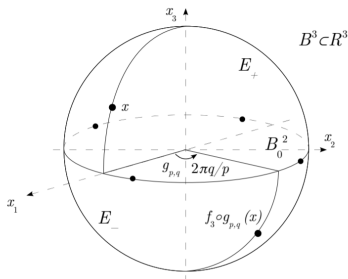
Lens spaces $L(p, q)$

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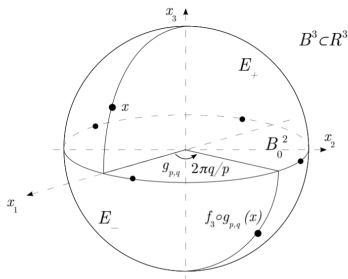
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$L(p, q)$ can be obtained by a p/q rational surgery on the unknot in the 3-sphere S^3 .

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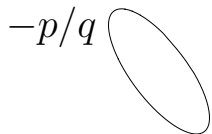


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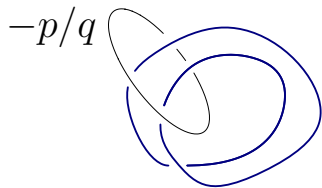


S. Stevan, Torus knots in lens spaces and topological strings
Ann. Henry Poincare, V. 16, 2015, 1937–1967.

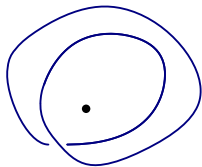
Surgery link



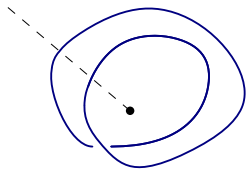
Mixed link diagram



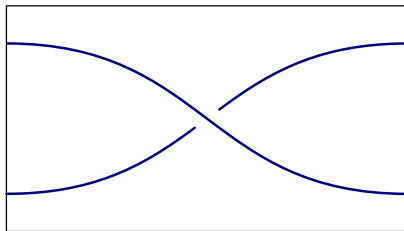
Punctured link diagram



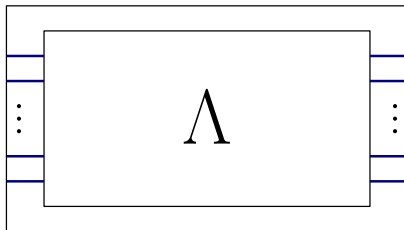
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Band diagram



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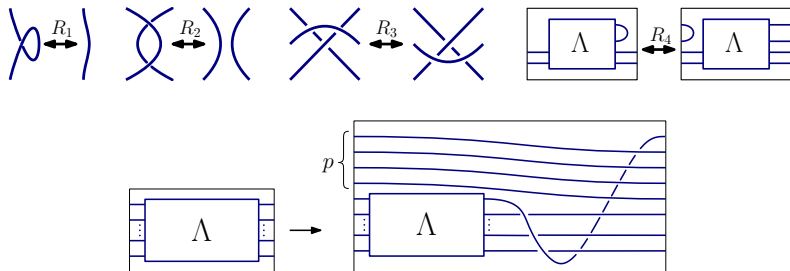
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Two band diagrams represent equivalent links in $L(p, 1)$ if one of these diagrams can be transformed to another one by a finite sequence of moves depicted below.



Invariants

Let S be an arbitrary set. The map f from the set of all links to the set S is called S -valued knot invariant if for any two equivalent links L_1, L_2 the values $f(L_1), f(L_2)$ are the same.

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For a link L in $L(p, q)$ denote by \tilde{f} the map given by $\tilde{f}(L) = f(\pi^{-1}(L))$ is an invariant for links in $L(p, q)$.

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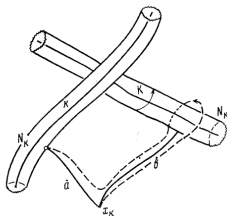
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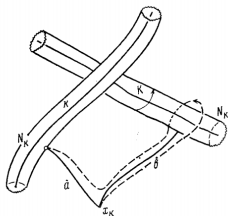


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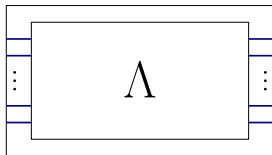
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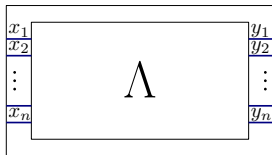


Manfredi, 2018: $Q_1(L) \simeq Q_2(L)$.

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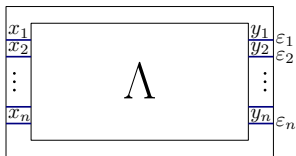
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Right by y_1, y_2, \dots, y_n

Remaining by z_1, z_2, \dots, z_m



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To each right point associate the number ε_i

$\rightarrow \mid \varepsilon_i = 1$

$\leftarrow \mid \varepsilon_i = -1$

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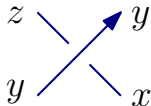
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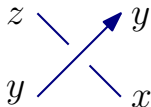
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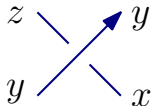
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- ▶ Boundary relations: $f(x_i) = y_i$ for $i = 1, \dots, n$
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- ▶ Splitting relations: $x f(x) \dots f^{p-1}(x) \equiv 1$ for all $x \in F(X)$
 $f^p(x) = x$ for all $x \in VQ(K)$.

$$y_n^{\varepsilon_n} y_{n-1}^{\varepsilon_{n-1}} \cdots y_1^{\varepsilon_1} \equiv 1$$

It means that for all $x \in Q$

$$x * (y_n^{\varepsilon_n} y_{n-1}^{\varepsilon_{n-1}} \cdots y_1^{\varepsilon_1}) = x$$

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Here:

$$x *^1 y = x * y$$

$$x *^{-1} y = S_y^{-1}(x), \text{ where } S_x : y \mapsto y * x.$$

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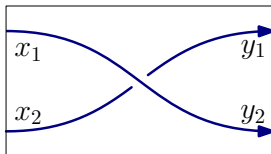
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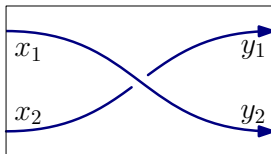
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Nice idea.

Example

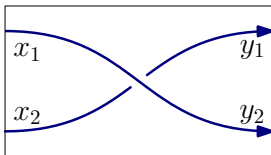


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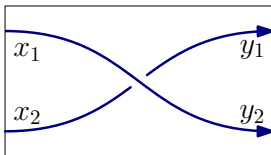
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